

Tomer Nisani

VFX Compositor

SUMMARY

VFX compositor and creative technologist with strong collaboration skills, focused on Nuke compositing, CG integration, and post-production workflows, with additional experience in AI-assisted visual content.

EXPERIENCE

Visual Content Creator

Quick Relief ↗

06/2026 - 07/2026

- Produced approximately 10 promotional graphics per week for digital marketing campaigns.
- Created campaign-ready visuals across multiple formats while maintaining brand consistency.
- Managed projects independently from concept to final delivery, reporting directly to two managers.

PROJECTS

VFX COMPOSITOR

SCREEN REMOVAL ↗

10/2024 - 11/2024

- Collaborated with film students to meet the visual requirements of their final project.
- Delivered two screen replacement sequences totaling over one minute in under one week, using camera matching, keying, and rotoscoping.

VFX COMPOSITOR

NABA MAGAZINE ↗

06/2023 - 07/2023

- Composited 9 VFX shots in Nuke within a strict 4-day deadline, matching the project's creative direction.
- Created a custom paper effect and used Photoshop to clean up and reconstruct background plates.

CERTIFICATES

Final Diploma & Academic Transcript – NABA, Milan ↗

NABA, Nuova Accademia di Belle Arti

09/2021 - 12/2025

Official documentation confirming completion of my Bachelor's Degree and academic transcript.

Arnold, Maya, Nuke- Intro to 3D rendering live action VFX ↗

UDEMY

02/2024

Arnold and Nuke - Light and Compositing a 3d Cinematic ↗

Shot

UDEMY

09/2023

Methods of 3D VFX Compositing Nuke Masterclass- NK 202 ↗

UDEMY

02/2023

VFX Compositing Elements Photorealistically in Nuke ↗

UDEMY

01/2023

Intrudction to nuke VFX compositing: the essentials- NK101 ↗

UDEMY

12/2022

+1-404-565-7282

tomernisani3@gmail.com

tomernisanivfx.com

Atlanta, GA United states

EDUCATION

VISUAL EFFECTS

Savannah College of Art and Design-SCAD

03/2026 - Present

MA in Visual Effects, SCAD Atlanta

- Compositing, live-action integration, production workflows, AI-enhanced workflows
- VFX skills using Nuke, Unreal Engine, and Maya

VISUAL EFFECTS

NABA – Nuova Accademia di Belle Arti, Milan, Italy

09/2021 - 12/2025

Bachelor's Degree in Creative Technologies – Visual Effects (VFX)

- LED screen technology
- Post-production workflows
- Nuke, Maya, and Unreal Engine

SKILLS

Nuke

Maya

Unreal

DA VINCI

Photoshop

Keying & Matte Extraction

Live-Action Integration

Lighting for Live-Action Integration

CG Integration

3D Scene Integration

Rotoscoping

Camera Matching

Color Correction

Photo Editing

Ai content creator

Visual Storytelling

Creative Direction

Concept Development

Teamwork

Problem-Solving

Attention to Detail

LANGUAGES

English

Hebrew